gsrubylib

|  |  |
| --- | --- |
| if object.**in?** collection |  |
| if object.**not\_nil?** | non\_nil? |
| str = object.**pp\_s** |  |
| o.**define\_method**(:add) do |x,y| x + y end |  |
| squares = (1..10).**build\_hash** { |n| [n, n\*n] } | graph |
| squares.values.**mapf**(:to\_s) | collectf |
| h = squares.**apply\_keys** { |k| k.to\_s } |  |
| h = squares.**apply\_values** { |k| k.to\_s } |  |
| “foo”.**indent**(4) |  |
| “bar”.**tabto**(4) |  |
| USAGE = %{  | usage: prog [-o dir] -h file...  | where  | -o dir outputs to DIR  | -h prints this message  }.**trim**("|") |  |
| **StringIO.string** { |o| o.puts “Hi…” } |  |
| class Person  **attr\_predicate** :young  **attr\_predicate\_rw** :successful  end |  |

Labels

Result = GS::Label.create(:win, :lose, :draw)

result = Result.lose

result.to\_s / to\_sym / symbol / inspect

result == Result[:lose]

Labels are safer than symbols because they guard against misspellings. They also “inspect” nicely.